

Training Plan - Basics of Core Java and Advanced Java

SI	Training Activity	Detailed Objectives	Labs	Learning Outcomes
1	Basics of Core Java and Advanced Java	<p>Object-oriented programming concepts:</p> <ul style="list-style-type: none"> - Classes, objects, sub-classes, inheritance, encapsulation, polymorphism. <p>The Java programming language and standard library packages:</p> <ul style="list-style-type: none"> - Packages, classes, interfaces, instances, fields, methods. - Variables, identifiers, types, values. - Expressions, statements, conditionals, loops, iterators. - Collections. <p>J2EE Architecture</p>	<ol style="list-style-type: none"> 1. Write a Java Program that reads a line of integers, and then displays each integer, and the sum of all the integers (Use String Tokenizer class of java.util) 2. Write a Java program to illustrate the concept of class with method overloading. 3. Write a Java program to illustrate the concept of Dynamic Polymorphism. 4. Write a Java program to implement searching and sorting. 5. Write a Java program to implement the concept of exception handling. 	<p>Participants will be able to:</p> <ul style="list-style-type: none"> - Design OO Programs - Implement Advanced Programs
Pre-requisite		Knowledge of Object Oriented Programming		
Evaluation		End of unit quiz		
Contact Hours		18		
Reporting		Training Report		

Training Plan – MVC Architecture, Struts 2.0, MySQL Database Connectivity, Report etc.

SI	Training Activity	Detailed Objectives	Labs	Learning Outcomes
2	MVC Architecture, Struts2.0, MySQL Database Connectivity, Report etc.	<p>Software development - principles and practice:</p> <ul style="list-style-type: none"> - Producing correct, understandable and maintainable classes. <p>MySQL Database</p> <ul style="list-style-type: none"> - Database Administration - Database Development - Database Backup 	<ol style="list-style-type: none"> 1. Understand MVC Architecture Concept. 2. Introduction to Struts Framework for developing MVC based Web Applications in Java. 3. Write a Java program to implement basic MVC Architecture. 4. Write a Java program to implement Database Connectivity module. 5. Write a Java program for generating Reports as per given format. 	<p>Participants will be able to:</p> <ul style="list-style-type: none"> - Design Database - Develop programs in Struts 2.0 Framework with Database Connectivity. - Develop programs to generate reports in prescribed formats.
Pre-requisite		Knowledge of Java		
Evaluation		End of unit quiz		
Contact Hours		12		
Reporting		Training Report		

Training Plan – Software Architecture of iWS

SI	Training Activity	Detailed Objectives	Labs	Learning Outcomes
3	Software Architecture of iWS	Using appropriate development tools: - Integrated development environments.	1. iWS Architecture Concept 2. Develop small modules using similar architecture	Participants will be able to: - Understand the basic Software Architecture of iWS. - Make minor modifications in the iWS software modules.
Pre-requisite		Knowledge of Java, Struts 2.0		
Evaluation		End of unit quiz		
Contact Hours		6		
Reporting		Training Report		

Training Plan – Database Design of iWS

SI	Training Activity	Detailed Objectives	Labs	Learning Outcomes
4	Database Design of iWS	Understanding of: - Database Architecture of iWS.	1. iWS Database Concept 2. Design and creation of Database 3. Add, Modify, Delete, Query Database operations	Participants will be able to: - Understand the basic Database Design of iWS. - Add/modify the Database of iWS.
Pre-requisite		Knowledge of RDBMS		
Evaluation		End of unit quiz		
Contact Hours		12		
Reporting		Training Report		

Training Plan – Class Design (w.r.t. iWS)

SI	Training Activity	Detailed Objectives	Labs	Learning Outcomes
5	Class Design (w.r.t. iWS)	Understanding of: - Class Design.	1. Understanding the iWS Class Design 2. Creation of Class diagram using Universal Modeling Language	Participants will be able to: - Understand the basic Class Design of iWS. - Make minor modifications in the iWS software modules.
Pre-requisite		Knowledge of Java		
Evaluation		End of unit quiz		
Contact Hours		6		
Reporting		Training Report		

Training Plan – Tiles, CSS, UI Design

SI	Training Activity	Detailed Objectives	Labs	Learning Outcomes
6	Tiles, CSS, UI Design	Basic User Interfaces: - Graphical interface components. - Event handling.	1. Write a program in JSP for given GUI using Tiles, CSS. 2. Write a program in Java to handle a given event.	Participants will be able to: - Develop programs in JSP using Tiles and CSS - Make minor modifications in the iWS software modules.
Pre-requisite		Knowledge of Java		
Evaluation		End of unit quiz		
Contact Hours		12		
Reporting		Training Report		

Training Plan – Javascript / Libraries

SI	Training Activity	Detailed Objectives	Labs	Learning Outcomes
7	Javascript / Libraries	Introduction to: - JavaScript. - JavaScript Libraries	1. Understand JavaScript and JavaScript Libraries. 2. Develop program in JSP and JavaScript.	Participants will be able to: - Develop programs using JSP and implement JavaScript based on requirement. - Make minor modifications in the iWS software modules.
Pre-requisite		Knowledge of Java		
Evaluation		End of unit quiz		
Contact Hours		12		
Reporting		Training Report		

Training Plan – Overall Environment

SI	Training Activity	Detailed Objectives	Labs	Learning Outcomes
8	Overall Environment	Installation: - Installation of iWS. - Installation of Server. - Deployment of iWS. - Backup Strategy.	1. Installation of OS. 2. Installation of the Server. 3. Deployment and Installation of IWS Software. 4. Taking Regular Backups and Recovery.	Participants will be able to: - Install and Configure a Server for iWS implementation.
Pre-requisite		Knowledge of Java, Struts 2.0, MySQL		
Evaluation		End of unit quiz		
Contact Hours		18		
Reporting		Training Report		